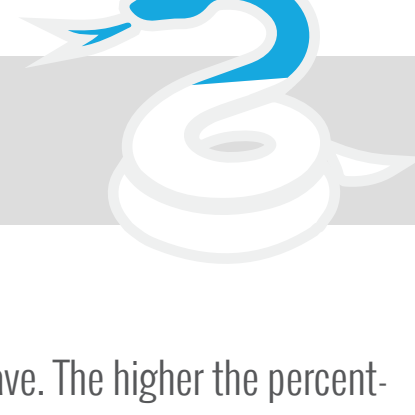


Philadelphia Union Player Stat Infographic - March '13



Offensive Statistics

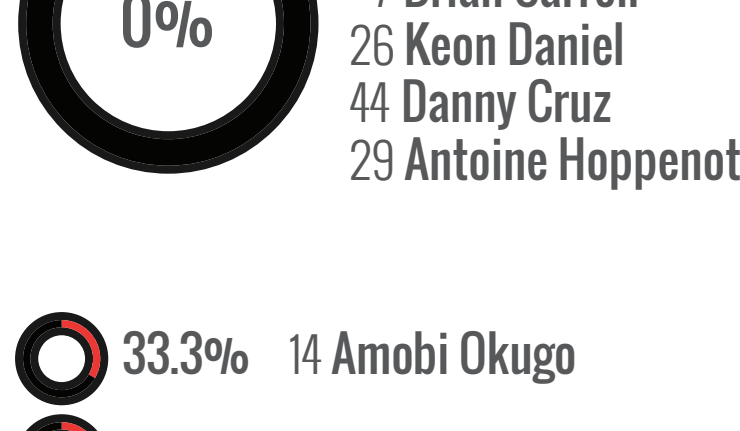
Shots on Frame %

The percentage of shots a player puts in the back of the net or forces the keeper to make a save. The higher the percentage, the more quality in this player's chances.

The Best



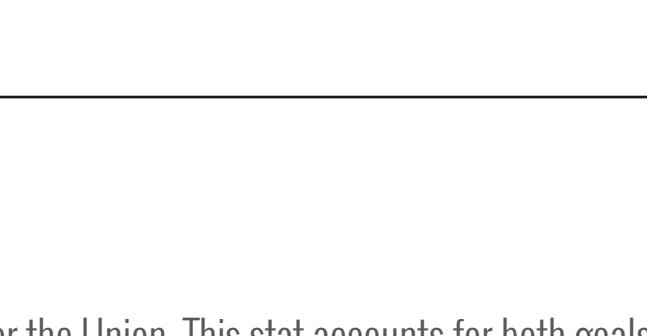
The Worst



The Rest



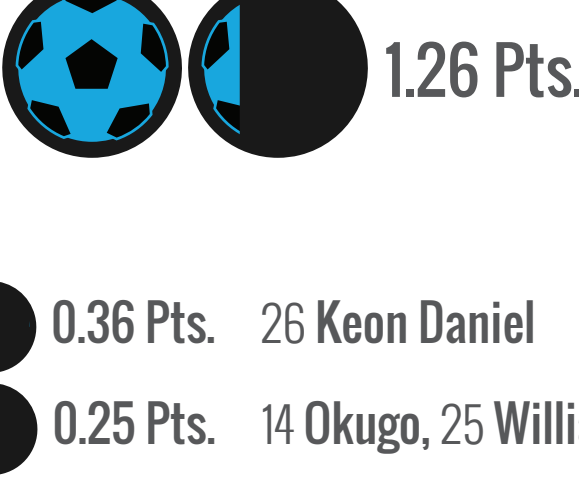
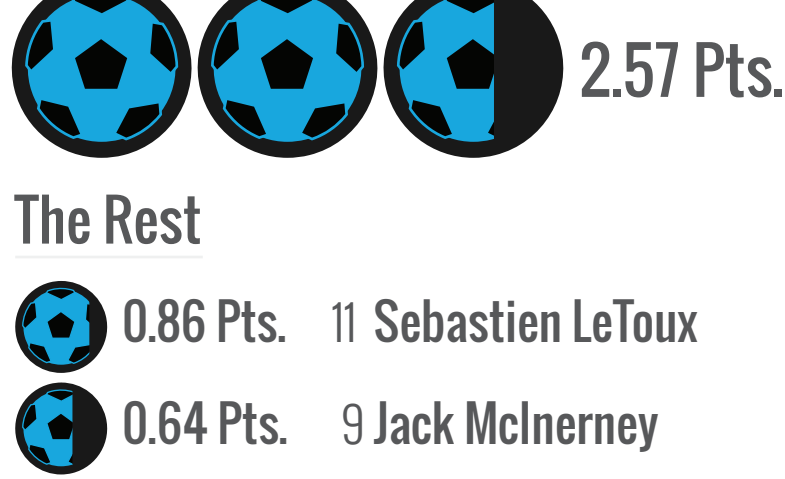
The Worst



Offensive Productivity

Essentially, this is how often this player helps bury a goal for the Union. This stat accounts for both goals and assists, and it is calculated to show the amount of goals created or scored by this player if they were playing a full 90 minutes.

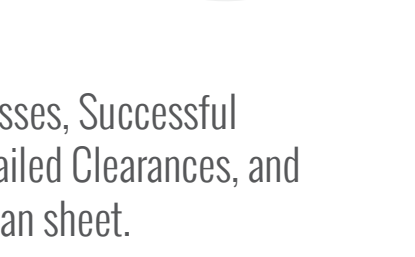
The Best



The Rest



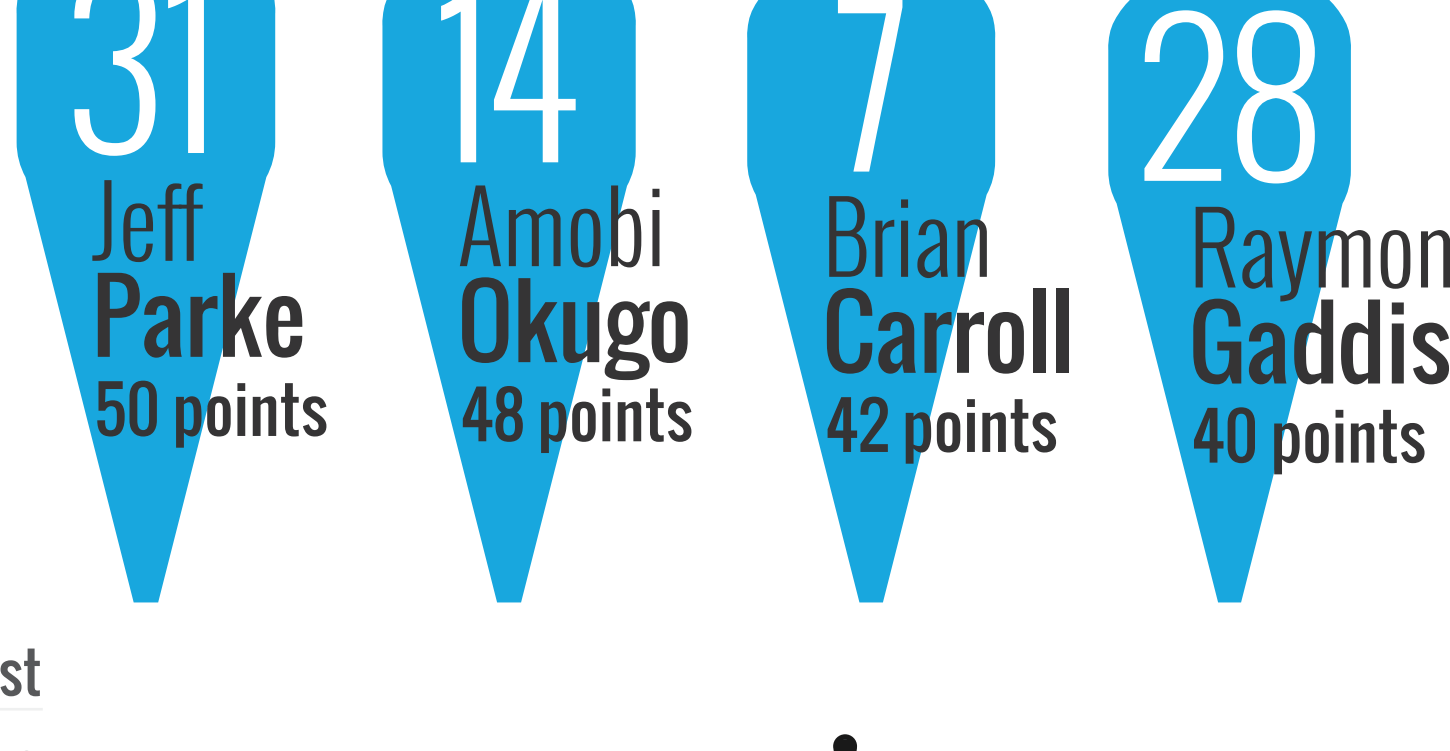
Defensive Statistics



Defensive Play Rating

The difference between positive defensive plays (Tackles Won, Defender Blocks, Blocked Crosses, Successful Clearances, Interceptions, and Ball Recoveries) and negative defensive plays (Tackles Lost, Failed Clearances, and Corners Conceded). The higher the number, the more likely this player will contribute to a clean sheet.

The Best



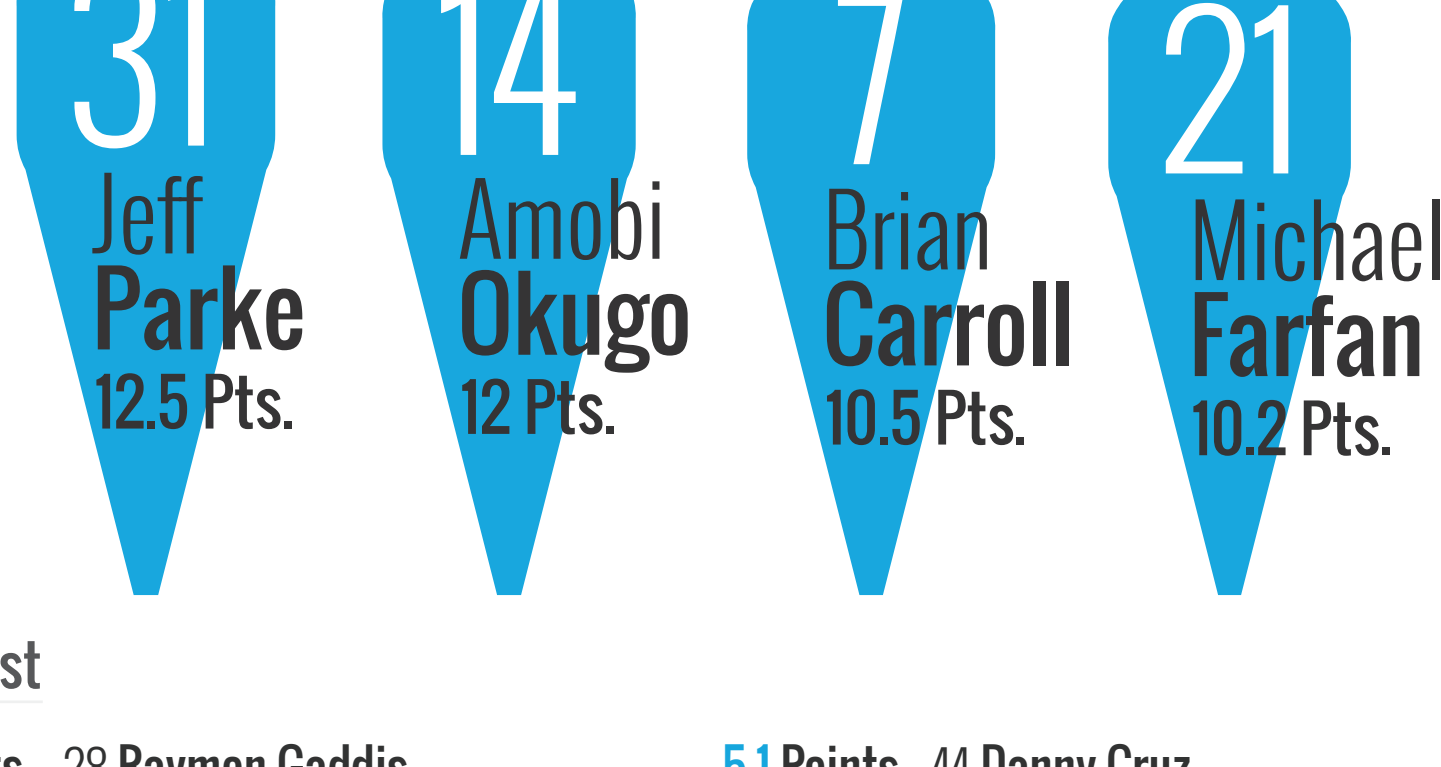
The Rest



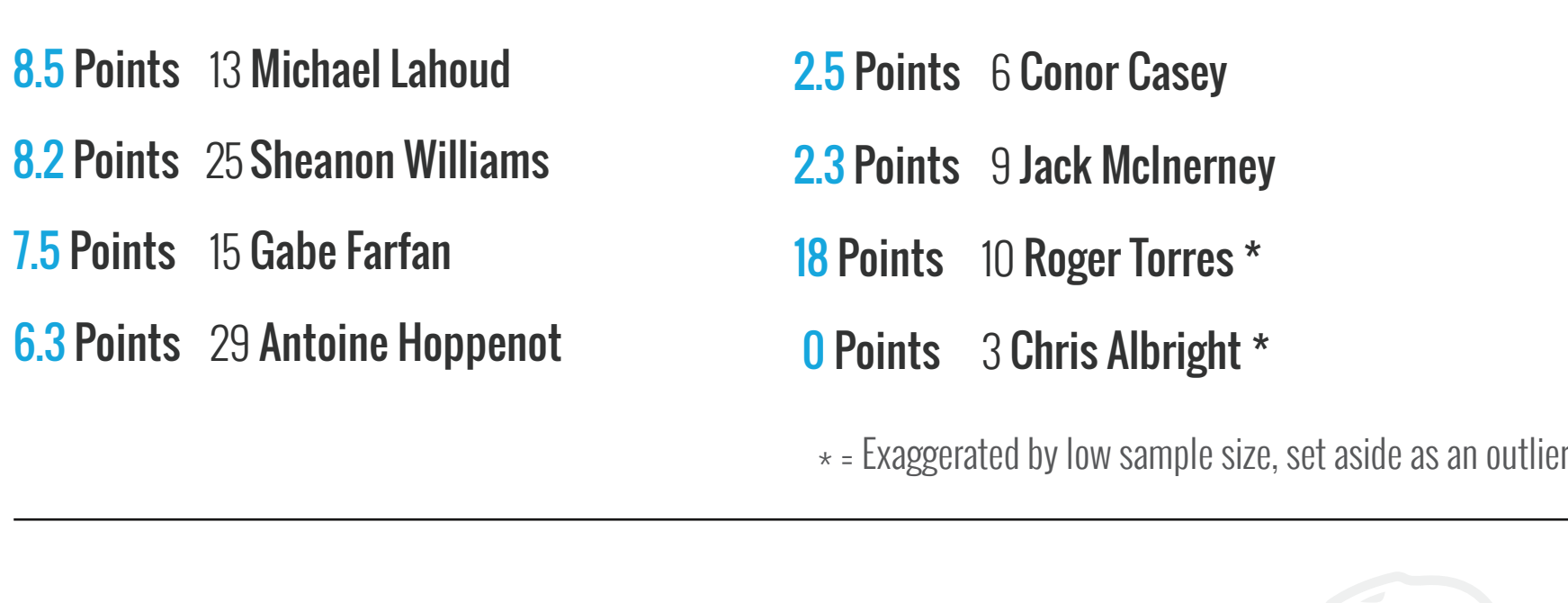
Defensive Play Rating Per 90 Minutes

The Defensive Play Rating (see above) factored for a 90 minute period.

The Best



The Rest



* = Exaggerated by low sample size, set aside as an outlier

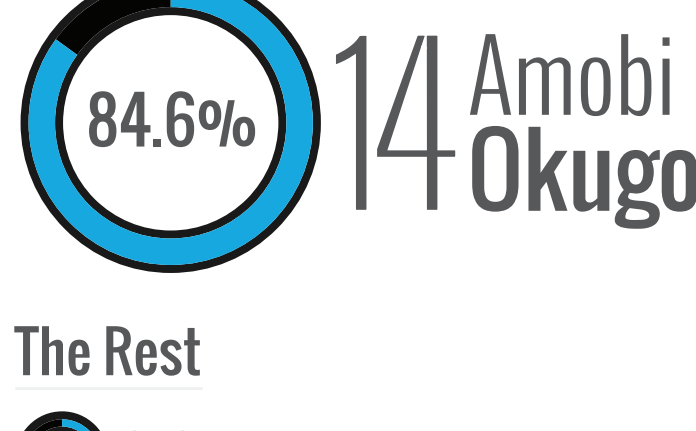
General Statistics



Successful Passing %

The percentage of passes that successfully reach a teammate. An obvious statistic. A higher percentage indicates that this player is connecting with his team on a regular basis.

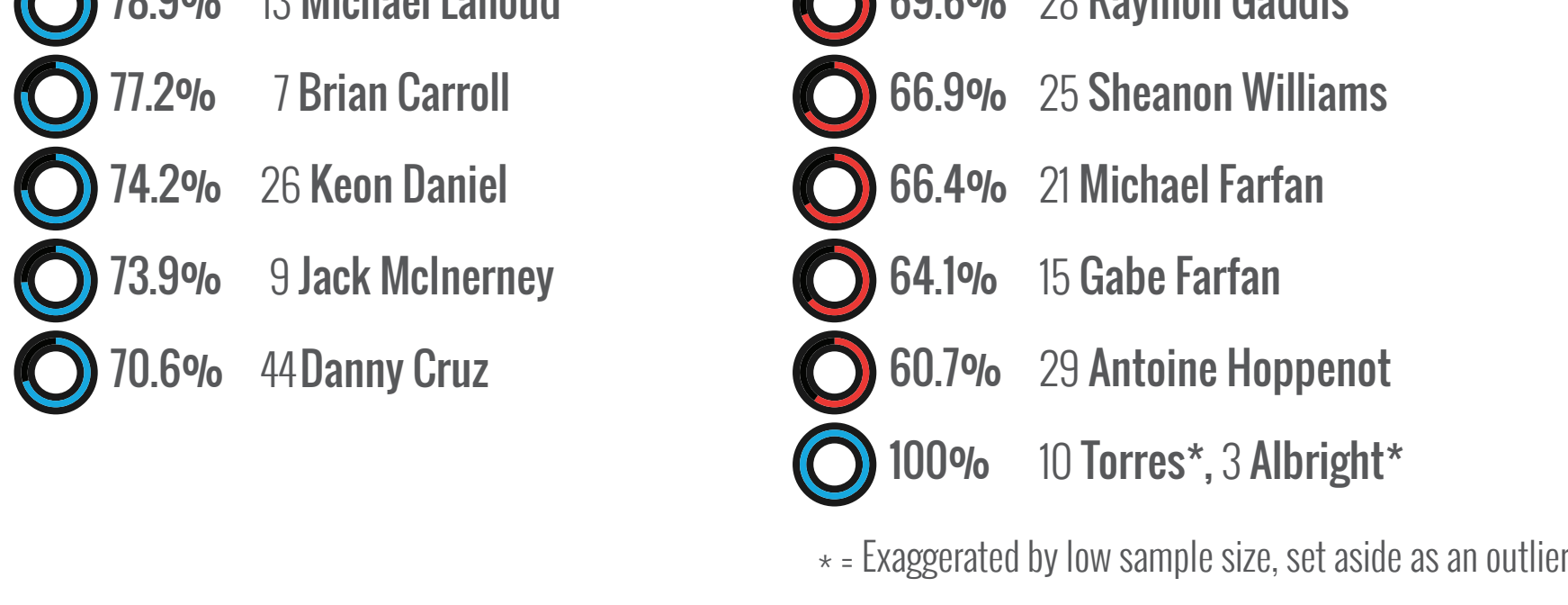
The Best



The Worst



The Rest



* = Exaggerated by low sample size, set aside as an outlier

Possession Differential

This value indicates the positive actions (Successful Passes, Successful Dribbles, and Fouls Won) or negative actions (Failed Passes, Unsuccessful Dribbles, Tackled and Lost Possession, Fouls Conceded, and Called Offsides) that a player makes while in control of the ball. A higher value indicates that this player's actions help the Union keep possession during the match. A value of "0" means he's just breaking even. And negative, well you get the idea...

The Best



The Worst



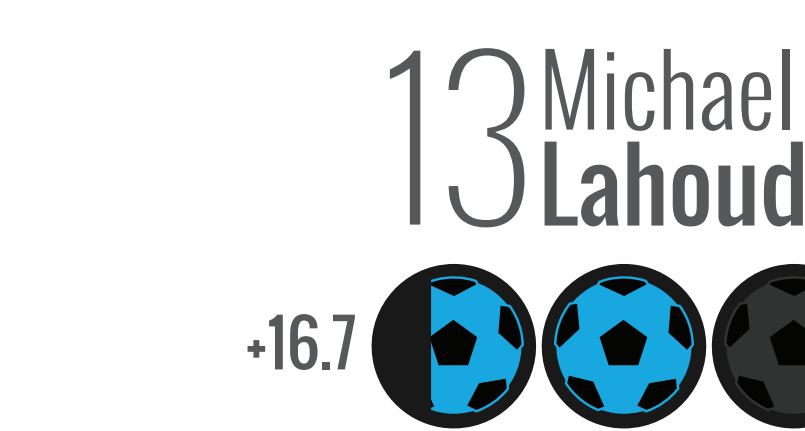
The Rest



Possession Differential Per 90 Minutes

The Possession Differential (see above) factored for a 90 minute period.

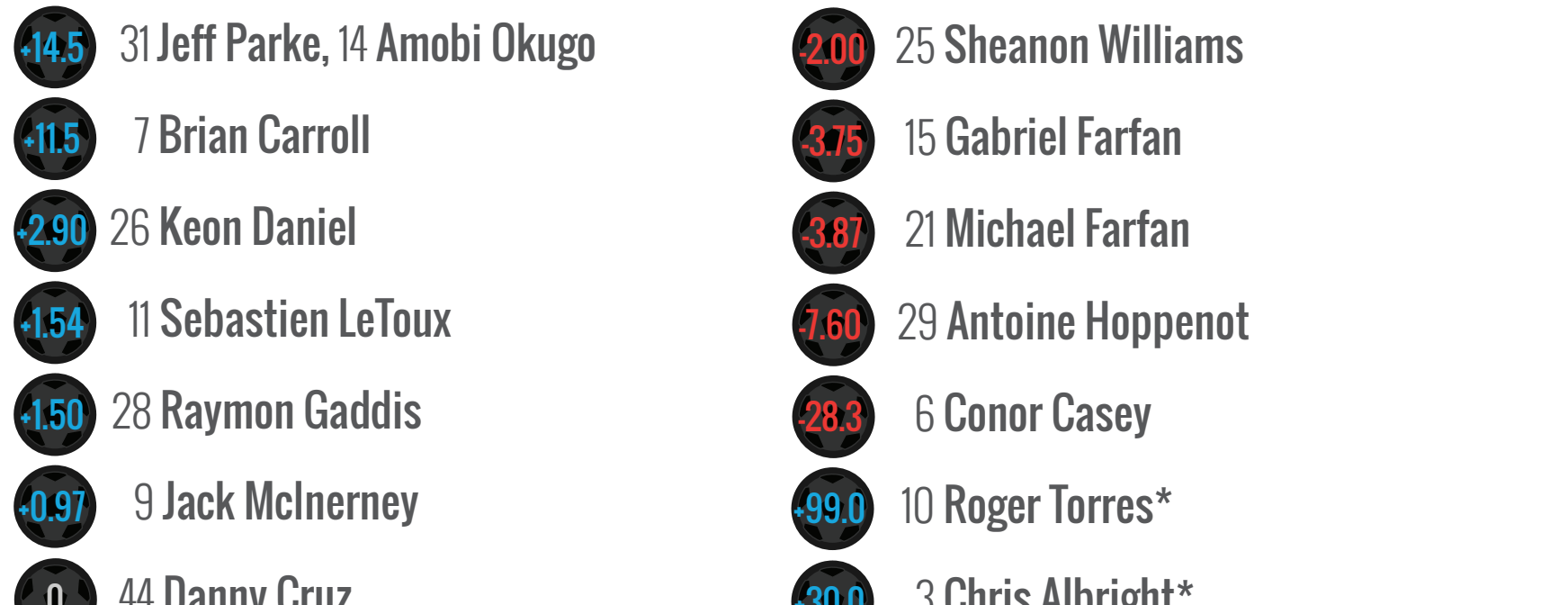
The Best



The Worst



The Rest



* = Exaggerated by low sample size, set aside as an outlier

Plus / Minus Rating

A general stat that depicts a player's overall contribution while on the pitch. Goals for the Union are positive, goals against are negative. Could this all be dumb luck or an enlightening tidbit of information? With more time, the +/- might reveal more than expected.

Organized By Player Number

